

COMPETITIVE CHEERLEADING OFFICIAL'S SCORE SHEET



PANEL A-JUMPS/CHEER/DANCE

SCHOOL				NUMBER ON SQUAD	MS/Varsity	PANEL
						A
JUMPS						SCORE
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Good Height	<input type="checkbox"/> Pointed Toes	<input type="checkbox"/> Good Timing	DOD	6	
<input type="checkbox"/> Landings Together	<input type="checkbox"/> Good Form	<input type="checkbox"/> Feet Together	<input type="checkbox"/> Straight Legs			
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Work on Height	<input type="checkbox"/> Flexed Toes	<input type="checkbox"/> Timing Off	EXE	8	
<input type="checkbox"/> Bad Landings	<input type="checkbox"/> Dropped Chest	<input type="checkbox"/> Missed Jumps	<input type="checkbox"/> Bent Legs			
CHEER/CHANT						SCORE
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Sharp Motions	<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Good Timing	DOD/E XE	8	
<input type="checkbox"/> Good Formations	<input type="checkbox"/> Good Projection	<input type="checkbox"/> Good Expression	<input type="checkbox"/> Good Cheer/Chant			
<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Tighten Motions	<input type="checkbox"/> Add Incorporations	<input type="checkbox"/> Timing Off			
<input type="checkbox"/> Include/Say Words	<input type="checkbox"/> Increase Volume	<input type="checkbox"/> Must Involve Team	<input type="checkbox"/> Needs More Counts			
DANCE						SCORE
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Good Level Changes	<input type="checkbox"/> Good Formations	<input type="checkbox"/> Good Timing	DOD/E XE	8	
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Good Energy	<input type="checkbox"/> Good Motions	<input type="checkbox"/> Advanced Motions			
<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Add Level Changes	<input type="checkbox"/> Formations Off	<input type="checkbox"/> Timing Off			
<input type="checkbox"/> Rhythm Off	<input type="checkbox"/> Lacks Energy	<input type="checkbox"/> Tighten Motions	<input type="checkbox"/> Lacks Originality			
COMMENTS						
		SUBTOTAL SCORE				
OVERALL ROUTINE COMPOSITION						
<input type="checkbox"/> Innovative	<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Good Spacing	<input type="checkbox"/> Good Flow/Pace			
<input type="checkbox"/> Crowd Appeal	<input type="checkbox"/> Solid Routine	<input type="checkbox"/> Nice Variations	<input type="checkbox"/> Good Energy			
<input type="checkbox"/> Add Innovation	<input type="checkbox"/> Clean Up	<input type="checkbox"/> Improve Formations	<input type="checkbox"/> Improve Flow/Pace			
<input type="checkbox"/> No Crowd Appeal	<input type="checkbox"/> Improve Layout	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Improve Energy			
Official 1-Overall Composition					10	
Official 2-Overall Composition					10	

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PANEL B-STANDING/RUNNING TUMBLING

SCHOOL		NUMBER ON SQUAD	MS/Varsity	PANEL
				B
STANDING TUMBLING				SCORE
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Stuck Landings	<input type="checkbox"/> Good Form	<input type="checkbox"/> Good Timing	DOD 6
<input type="checkbox"/> Good Difficulty	<input type="checkbox"/> Legs Together	<input type="checkbox"/> Straight Legs	<input type="checkbox"/> Good Precision	
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Unsteady Landings	<input type="checkbox"/> Improve Form	<input type="checkbox"/> Timing Off	EXE 8
<input type="checkbox"/> Add Difficulty	<input type="checkbox"/> Hands Down/Bust	<input type="checkbox"/> Missed Tumbling	<input type="checkbox"/> Multiple Steps	
RUNNING TUMBLING				SCORE
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Stuck Landings	<input type="checkbox"/> Good Form	<input type="checkbox"/> Good Timing	DOD 6
<input type="checkbox"/> Good Difficulty	<input type="checkbox"/> Legs Together	<input type="checkbox"/> Straight Legs	<input type="checkbox"/> Good Variety	
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Unsteady Landings	<input type="checkbox"/> Improve Form	<input type="checkbox"/> Timing Off	EXE 8
<input type="checkbox"/> Add Difficulty	<input type="checkbox"/> Hands Down/Bust	<input type="checkbox"/> Missed Tumbling	<input type="checkbox"/> Multiple Steps	
COMMENTS				
		SUBTOTAL SCORE		
OVERALL ROUTINE COMPOSITION				
<input type="checkbox"/> Innovative	<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Good Spacing	<input type="checkbox"/> Good Flow/Pace	
<input type="checkbox"/> Crowd Appeal	<input type="checkbox"/> Solid Routine	<input type="checkbox"/> Nice Variations	<input type="checkbox"/> Good Energy	
<input type="checkbox"/> Add Innovation	<input type="checkbox"/> Clean Up	<input type="checkbox"/> Improve Formations	<input type="checkbox"/> Improve Flow/Pace	
<input type="checkbox"/> No Crowd Appeal	<input type="checkbox"/> Improve Layout	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Improve Energy	
Official 3-Overall Composition			10	
Official 4-Overall Composition			10	
Official 3-Signature				
Official 4-Signature				

COMPETITIVE CHEERLEADING OFFICIAL'S SCORE SHEET



PANEL C-PARTNER STUNTS/PYRAMIDS

SCHOOL				NUMBER ON SQUAD	MS/Varsity	PANEL	
						C	
PRIMARY PARTNER STUNTS						SCORE	
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Clean Dismounts	<input type="checkbox"/> Good Flexibility	<input type="checkbox"/> Good Timing	DOD	8		
<input type="checkbox"/> Solid Stunts	<input type="checkbox"/> Good Precision	<input type="checkbox"/> Good Variety	<input type="checkbox"/> Creative & Visual				
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Add Dismounts	<input type="checkbox"/> Add Flexibility	<input type="checkbox"/> Timing Off	EXE	10		
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Front Spots				
SECONDARY STUNTS/TOSSES/COED						SCORE	
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Clean Dismounts	<input type="checkbox"/> Clean Tosses	<input type="checkbox"/> Good Timing	DOD	6		
<input type="checkbox"/> Solid Stunts	<input type="checkbox"/> Good Precision	<input type="checkbox"/> Good Variety	<input type="checkbox"/> Creative & Visual				
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Add Dismounts	<input type="checkbox"/> Improve Tosses	<input type="checkbox"/> Timing Off	EXE	8		
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Front Spots				
PYRAMIDS						SCORE	
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Clean Dismounts	<input type="checkbox"/> Clean Transitions	<input type="checkbox"/> Good Timing	DOD	8		
<input type="checkbox"/> Very Creative	<input type="checkbox"/> Good Complexity	<input type="checkbox"/> Good Releases	<input type="checkbox"/> Highly Advanced				
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Missed Elements	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Timing Off	EXE	10		
<input type="checkbox"/> Add Creativity	<input type="checkbox"/> Bobbles/Drops	<input type="checkbox"/> Add Releases	<input type="checkbox"/> Not Connected				
COMMENTS							
				SUBTOTAL SCORE			
OVERALL ROUTINE COMPOSITION							
<input type="checkbox"/> Innovative	<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Good Spacing	<input type="checkbox"/> Good Flow/Pace				
<input type="checkbox"/> Crowd Appeal	<input type="checkbox"/> Solid Routine	<input type="checkbox"/> Nice Variations	<input type="checkbox"/> Good Energy				
<input type="checkbox"/> Add Innovation	<input type="checkbox"/> Clean Up	<input type="checkbox"/> Improve Formations	<input type="checkbox"/> Improve Flow/Pace				
<input type="checkbox"/> No Crowd Appeal	<input type="checkbox"/> Improve Layout	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Improve Energy				
Official 5- Overall Composition						10	
Official 6- Overall Composition						10	
Official 5-Signature							
Official 6-Signature							